Kingdom Keepers: Disney After Dark: Disney After Dark
Synopsis

In this fantastical thriller, five young teens tapped as models for theme park "guides" find themselves pitted against Disney villains and witches that threaten both the future of Walt Disney World and the stability of the world outside its walls. Using a cutting-edge technology called DHI—which stands for both Disney Host Interactive and Daylight Hologram Imaging--Finn Whitman, an Orlando teen, and four other kids are transformed into hologram projections that guide guests through the park. The new technology turns out, however, to have unexpected effects that are both thrilling and scary. Includes a preview chapter from Kingdom Keepers II - Disney at Dawn!

Book Information

File Size: 3133 KB
Print Length: 340 pages
Page Numbers Source ISBN: 1423123115
Publisher: Disney Hyperion (November 29, 2010)
Publication Date: November 29, 2010
Sold by: Digital Services LLC
Language: English
ASIN: B004D4YIKM
Text-to-Speech: Not enabled
X-Ray: Enabled
Word Wise: Enabled
Lending: Not Enabled
Enhanced Typesetting: Not Enabled

Best Sellers Rank: #40,938 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #17 in Books > Children's Books > Fairy Tales, Folk Tales & Myths > Other #19 in Kindle Store > Children's eBooks > Children's eBooks > Mysteries & Detectives > Fantasy & Supernatural #50 in Kindle Store > Children's eBooks > Action & Adventure > Mysteries & Detectives

Customer Reviews

After hearing so much buzz about this book my group of former Disney Cast Members decided to check it out. I'll speak for myself and say it's a light hearted book, with an incredible story base that has potential. But be warned, don't think to much and you'll get through it. If you're a Harry Potter fan and enjoy the attention to detail and crisp narrative you'll be sorely disappointed with KK. The writing is choppy, fractured sentences annoying and editing poor. I was annoyed by a plural "s" in
"Fantasmics" - it's Fantasmic. Yet, he knew the correct name of "Cinderella Castle." (It's NOT possessive as many guests refer to it.) Some one said the author "phoned it in" - I'd have to agree. Another review mentioned he tossed in some Disney "buzz words" - boy was it obvious! (ie: a very awkward and out of place reference to a "Fast Pass".) My belief is that he wrote it praying it would become a movie or Disney Channel series. The biggest Disney "Fopaux" was that he correctly referred to Maleficent as real, as well as Goofy and Chip & Dale...but later on when the kids were in the Utilidors Tunnels below the MK they saw characters without their heads and princesses in street clothes. ANY Cast Member knows this kind of dialog is UNSPEAKABLE. Even if it was OK...why are some Characters real and others just costumes? Also, don't be fooled, the Overtakers are just Maleficent and early on some bumbling Pirates. There are no Disney Characters who help out the story, yet the early spotting of Goofy and Chip & Dale make you think more are coming. The main characters also have no background except for one African American boy...who has a chip on his shoulder for no reason and his dialog is very stereotypical. The girls are seen as weak or sexy.

Do not get your hopes up die-hard Disney fans. This book centered in the Magic Kingdom is less than magical. I do not want to give anything away, therefore this will limit my review some. My overall impression of the writer, Pearson, is that he was young, this was his first book and he was trying to make a big break. It was only after I read this book that I viewed his bio; I would have expected more. Honestly, without reading his bio I did expect more. This story is about fiveteenages that are chose to be Disney Hosts, via Holograms around the Magic Kingdom. Something goes wrong in the park and these kids are expected to solve the mystery. They are pulled in by an Imagineer and expected to do the impossible. The story lacks plot and substance. These characters, the hologram hosts for WDW, are the focus of the story. However, the story never comes out to tell why they were really chosen. It mentions skills, much of which are never really focused on. It mentions one character's attitude a lot, but never really their story. There are a lot of holes and gaps. The author bounces all over the place without breaking chapters. One moment we are reading about something they are doing now, the next moment we are jumping to a conversation taking place elsewhere. The story is somewhat empty, lacking detail and a reason for the plot. The writer never really goes into why the issues are taking place and how they knew it could happen. He never goes into the Imagineer's story and why he lives in the MK and how all of these kids were really chosen to take part in this mystery. The characters lack character. The writer does not do a very good job of describing the characters.